**Counting**  
[Speedy Pictures 1](http://www.fi.uu.nl/rekenweb/en" \t "_blank)   A small quantity of dots, beads, eggs, or fingers is displayed for a few seconds, and the player clicks on the matching number. The quantities are displayed in groupings that lead children away from counting one by one, toward recognizing small groups, counting on, and adding to find the total.

[Fishy Count](http://www.primarygames.com/math/fishycount/start.htm" \t "_blank)   The player counts small numbers of animated fish. Talk to your child about different ways to count the fish, perhaps by finding groups of 2 or 3 fish.

[Ten Frame](http://illuminations.nctm.org/ActivityDetail.aspx?ID=75" \t "_blank)  Select from several games that challenge students to count objects, build numbers, or answer basic addition problems using a ten frame. A [Five Frame](http://illuminations.nctm.org/ActivityDetail.aspx?ID=74" \t "_blank) is also available.

**Numeral and Word Matching**  
[The Number Game](http://www.primarygames.com/Number%20Game/start.htm" \t "_blank)   The player matches numerals and words (2 and two, for example). Your child might need you to read the words out loud.

**Comparing Groups**  
[More or Less](http://schooltimegames.com/Mathematics/MP_MoreLess.html" \t "_blank)   The player chooses the group that has the most or fewest objects. You’ll probably need to help your child play this game a few times before he or she can play it alone. Help him or her think of ways to see which group has the most or the fewest items: for example, it may be easier to see which group has the most items missing than it is to count how many items are in each group.

**Basic Addition with Pictures**  
[Speedy Pictures 2](http://www.fi.uu.nl/rekenweb/en" \t "_blank)  Similar to Speedy Pictures 1, players race to beat a timer as they add the number of dots shown on 2 dice, the number of fingers shown on two hands, or the number of beads shown in two rows. This one is a winner!

[Farm Addition](http://funschool.kaboose.com/formula-fusion/birds-of-a-feather/games/game_farm_addition.html" \t "_blank)  The player adds two groups of chicks and selects the number that shows the total.

**Shapes**  
[Shape Match](http://www.primarygames.com/puzzles/match_up/shape_match/start.htm" \t "_blank)  In this memory game, the player matches shapes. Talk to your child about the names for the different shapes. You might also need to help your child figure out a strategy for remembering where the shapes are.

**Repeating Patterns**  
[Pattern Mania](http://www.primarygames.com/patterns/start.htm" \t "_blank)  The player looks at a repeating pattern and then chooses the item that comes next. Ask your child to explain how he or she can tell what comes next and to show you where the pattern starts and where it ends.

**More Games**  
The two sites below contain some of the best games for elementary math students. Look through the sites to find other games for your child to play.  
[Primary Games](http://www.primarygames.com/curriculum/math.htm" \t "_blank)  
[Math Games on Fun School](http://funschool.kaboose.com/arcade/math/index.html" \t "_blank)  
[National Library of Virtual Manipulatives](http://nlvm.usu.edu/" \t "_blank)